

# Mixing Strategies for Final Cut Pro X

## 1. Introduction

- Overview
- Sound Department Breakdown
- Why Export to a DAW

## 2. Preparing for the Mix

- Creating Roles
- Assigning Roles
- Viewing Subroles in the Timeline
- Changing Visual Priority of Roles

## 3. Importing to Logic Pro X

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- Exporting a FCP X XML
- Opening an XML in Logic Pro X
- Logic Pro X Track Stacks
- Assigning Colors to Tracks
- Problems with the XML Workflow
- Importing with X2Pro
- What is an aaf File?
- Importing an aaf File into Logic
- Creating Track Stacks
- Saving a Logic Pro X Project
- Exporting your Project to FCP X
- Importing the Finished Mix
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- Understanding Signal Routing in FCP X
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- Applying a Compressor

## 5. Monitoring the Mix

- Different Types of Audio Meters
- Accessing LUFS in FCP X

- Applying the Multimeter
- Applying a Third Party LUFS Meter

## 6. Exporting D, M, & E Stems

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- Exporting Subroles
- Working with Stems in Logic Pro X
- Working with Logic Pro X's Mixer
- Performing Automation

## 7. iOS Mixing

- Logic Remote
- Advantages of Using a Control Surface
- Setting Starting Volume Levels for your Tracks
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- Recording Automation
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