Warp Speed Editing in Final Cut Pro 10.4

1. Preparing Media

- Using Camera Archives
- Using Folder Names
- Using Finder Tags

2. Launching FCP X

- Launching with the Keyboard
- Opening Specific Libraries
- Finder Library Smart Folder
- Final Cut Library Manager
- Fast Preference Deleting
- Using an Application Launcher

3. Importing

- Setting Storage Locations
- Renaming Events
- Importing from Cards & Archives
- Copied Media Limitations
- Persistent Import Window
- Drag & Drop Importing
- Hiding Imported Clips
- Toggling Import Views

4. Organizing Media

- Setting up the UI for Organizing
- Navigating while Organizing
- Grouping & Sorting Settings
- Skimming & Skimmer Info
- Keyword Collection Tips
- Keyword Shortcuts
- Super-Fast Keyword Assignments

5. Smart Collections

- Creating Smart Collections
- Using Folders
- Leveraging Library Smart Collections

● Smart Collections & Favorites

6. Syncing Clips

- Renaming Video Clips
- Creating Sync Clips
- Sync Clips Smart Collections

7. Rating Clips

- Moving Between Browser & Sidebar
- Keyboard Driven Favoriting
- Unrating & Deleting Clips
- Filtering Clips
- Filtered Keywords Vs Smart Collections
- Catching Unrated Clips
- Removing All Keywords

8. First Assembly

- Setting the UI for Assembly Editing
- Creating the Project
- Selecting Multiple Keyword Collections
- Super-Fast Assembly Editing
- Multiple Clip Selections
- Setting Ranges While Assembling
- Revealing all Keywords & Favorites

9. Connect Edits

- Video-Only Connect Edits
- Connecting Ranges
- A Range "Gotcha"
- Backtiming Connect Edits

10. Overwrite & Replace Edits

- Overwrite Basics
- Why Connect Instead of Overwrite
- Video-Only Overwrite Edits
- Converting Connects to Overwrite
- Fast Replace Edits
- Replace Edits & the Skimmer
- Replacing & Matching Clip Duration
- Replacing from Start "Gotcha"

- Replacing Clips Under Others
- Getting Your Audio Back

11. Mine Your Gems

- The Filtering by Unused Media "Gotcha"

12. Quick Snapshots

- Making Snapshots While Editing
- The Danger of Fast Snapshots

13. Working in the Timeline

- UI Setup for Timeline Editing
- Quick Timeline Navigation
- Removing Tops & Tails
- Skimming & Trimming
- Trimming During Playback
- Trimming a Selection
- Quick Range-Playing
- Quick Edit-Point Trimming
- Adjusting the Edit Point
- Real-Time Editing
- Revealing Handles

14. Using Gap Clips

- Timing Adjustments with Gap Clips
- Using Gap Clips as Placeholders
- Other Methods for Creating Gap Clips
- The 1-Frame Gap Clip Trick

15. Timeline Shortcuts

- Selections Vs Ranges
- Selecting without Selecting
- Why Bother with Selections
- Revealing in Browser
- Moving Between Projects
- Jumping to Timecode Locations

16. Connected Clips

- Creating Connected Clips

- Selecting Connected Clips
- Selecting Without Selecting
- Adjusting Audio on Connected Clips
- Overwriting Connected Clips
- Moving & Overriding Clip Connections
- Keeping Connection Points
- Overriding the Connection Point

17. Connected Storylines

- The Benefits of Connected Storylines
- Creating Storylines by "Bumping"
- Moving the Connection Point
- Editing Connected Storylines with Clip Skimming
- More Clip Skimming Goodness
- Naming & Locating Connected Storylines

18. Creating & Using Auditions

- Browser Based Auditions
- Quick Audition Selection & Playback
- Real-Time Audition Switching
- Creating Timeline Auditions
- Hidden Duplicate Audition Track
- Why Finalize an Audition?
- Auditions for Sound Effects

19. Working with Compound Clips

- Creating Compound Clips
- Compound Clip Smart Collections
- Breaking Apart Compound Clips
- Opening Compound Clips
- Adding Handles to Compound Clips
- Another Handle Trick
- The Music Replacement Trick
- Combining Compound Clips and Connected Storylines
- Searchable Compound Clips

20. Audio Configuration

- Checking the Audio Configuration of a Browser Clip
- Adjusting Multiple Browser Clips
- Changing the Audio Configuration of Timeline Clips

- Adjusting Multiple Timeline Clips

21. J & L Cuts

- 3 Ways to Separate Audio from Video
- Expanding Audio
- Expanding Audio Components
- Detaching Audio
- Getting Audio Back
- Fast J & L Cuts

22. Voiceover Editing

- UI for Voiceover Editing
- Saving a New Workspace
- Fast Audio Editing

23. Roles, Levels, & Ducking

- Checking and Changing Role Assignments
- Fading Audio
- Checking and Adjusting Levels
- Ducking Music
- Copying Level Keyframes
- Deleting Level Keyframes
- Relative Audio Adjustments
- Role Component-Based Level Adjustment

24. Markers

- Fast Markers
- Adding Markers to Connected Clips
- Even Faster Markers
- Markers in the Timeline Index
- Editing to the Beat with Markers
- Moving to the Primary Storyline

25. Color Correction

- Automatic Color Adjustment Commands
- Color Correction Workspace
- Color Correction Workflow
- Changing the Default Video Effect
- Copying Corrections

26. Customizing Shortcuts

- Working with the Command Editor
- Why Create Custom Keyboard Commands
- Creating Custom Keyboard Shortcuts for Color
- Automatic Speed
- Note Markers
- Connect Video Only
- Open Clip
- Align Audio to Video
- Toggling Audio Fades
- Timeline Index Commands
- Command Sets Location

27. Conclusion