

Getting Started in Motion 5.4

1. The Project Browser

- Project Categories
- Previewing Compositions
- Project Browser Features

2. Configuring the Motion Interface

- Motion's Unified Interface
- The Project & Timing Panes
- Resizing the Canvas
- Playing Projects
- Full-Screen Playback

3. The Building Blocks of Motion

- Introducing the Layers List
- Inspecting Groups and Layers
- Key Concepts & Shortcuts

4. Properties, Preferences & Publishing

- Locating Project Properties
- Reviewing Preferences
- Publishing a Template
- Using Motion Generators in Final Cut Pro X

5. Compositing in Motion

- Creating a Blank Project
- Importing Media
- Making Transformations
- Copy/Align/Distribute
- Setting a Play Range
- Transforming Groups

6. Keying

- Creating a Background
- Applying a Garbage Matte
- Keying the Shot

- Creating a Manual Key
- Adjusting an Automatic Key
- Adjusting Spill Level

7. Creating the Label

- Importing Graphics
- Working with Shapes
- Using Replicators

8. Replicating Objects

9. Generators & Image Masks

10. Working with Text

- Lesson Break: Working with Text
- Formatting and Styling Text

11. Composition & Color

- Adjusting the Composition
- Creating a Consistent Color Palette

12. Animating with Behaviors

- Basic Motion Behaviors

13. Animating Text

- Animating Text with Behaviors

14. Animating Shapes

15. Animating Replicators

- Using Parameter Behaviors

16. Animating with Keyframes

- Recording Keyframes
- Setting Keyframes Manually
- Working in the Keyframe Editor

17. Working with Timing

- Adjusting Layer Timing
- Adjusting Animation Timing
- Retiming Video
- Timing the Label Animation

18. Working with Emitters

- Preview Emitter Presets
- Emitter Components
- Adjusting an Emitter
- Desaturating a Source Object
- Changing the Blend Mode

19. Adding More Elements

- Adding Library Content
- Adding More Text
- Adding a Glow by Cloning
- More Library Content

20. Working with Audio

- The Audio Pane
- Working in the Audio Timeline
- Managing Audio Playback
- Adjusting Audio Levels
- Using Markers

21. Sharing

- Sharing Options
- Uploading to Vimeo
- Exporting a Master File
- Archiving a Project